

Intermediate League

Annexure E

Game Duration	105 minutes; or 6 Innings
Inning Changeover	See Rules 9.3 & 9.4 (penalties apply for delaying changeover)
Game End	Rule 8.2 (10 minutes innings start) applies
Base Path	70 feet (22.86m)
Pitching Distance	50 feet (15.24m)
Home Run Boundary	200 feet (61m) • HR Boundary is laid out by marking an arc 150 feet (45.7m) from the pitcher's plate • <i>[Calculation: 200 feet – 50 feet (pitching distance) = 150 feet]</i> • The HR Boundary is only used for HRs on the full. Balls that hit the ground before and roll through the HR Boundary are live (<u>NO</u> automatic double applied)
Baseball	• Regulation Baseball (Leather or All Weather). • Home Team supplies 2 new baseballs at the start of the game. • Both teams can supplement the game balls during the game of an acceptable condition to the umpire.
Bat	USA Baseball Marking Not larger than 2 5/8 inch barrel (Logo displayed).  BBCOR 2 5/8 inch barrel (Logo displayed). 
Mercy Rule	Yes – 3 ½ innings.
Max Runs	6

per Innings

Coaching	• Coaches are not permitted on the field during play; • Coaches are to wear a protective skull cap and remain in the coach's boxes during their team's at-bat
Pitching Count Maximum	• Maximum of 60 pitches or 9 consecutive outs (whichever comes first); • Underage IL players must pitch the LL Major limits. • Can finish the batter in the box (except where pitch/catch is used) • True Age Junior League players are not permitted to pitch.
Catching	• No issues limit; • Catcher speed up rule applies. • True Age Junior League players are not permitted to catch
Pitching & Catching in Same Game	• Pitch count maximum is 30; • Underage is LL Major max: 25. • Hard finish, cannot finish the batter in the box; • Can catch a maximum of 6 consecutive outs; • Can Pitch/Catch or Catch/Pitch.
Pitching	• The pitcher must have their foot wholly in contact with the front of the pitching plate; • Balk Rule applies. (Note. Coaches and Umpires are encouraged to educate the pitchers on the balk rule.)
On Deck Batter	• Yes • Must be in a defined area outside of the field of play; • The 'On Deck' area must be: 1. Close to the dugout; 2. Clearly defined with witches hat, chalk marking or the like; 3. Must be large enough area to conduct the 'On Deck' swings. • Under the direct control of a coach, manager or competent adult associated with the team; • Batter must be wearing a helmet; • Only one 'on deck' batter, all other players must be inside the dugout; • All spectators are to remain a safe distance from the 'on deck' area.

Team	• All innings will end after three (3) outs are made or the maximum runs per innings are reached.
Batting	• The Batter will remain in the dugout or 'On Deck' Area until the Umpire calls "Batter Up." • Normal Rules of Baseball apply to batter entering the batter's box; • Infield Fly rule applies
Umpire	• The 'Plate Umpire' is encouraged to umpire from behind home plate with the appropriate safety equipment; • The Field Umpire may be used in a regulation manner.
Dropped Third Strike	• Normal Baseball Rules apply.